#### **IP Fast ReRoute: Loop Free Alternates Revisited**

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## Backgrounds

- Many operators provide commercial telecom services over pure IP
- Legacy IP failure recovery is slow (>150 ms)
- For <50 ms resilience, IP-level protection is the way to go
- "Can we turn it on today?"
- "Well, sort of ...."
- There *is* an IP fast-resilience scheme available in many off-the-shelf routers: Loop Free Alternates (LFA)
- But with LFA certain failure cases are impossible to repair
- Can we improve?
- Not by changing LFA!

#### **IP Fast ReRoute**

- A framework for fast protection implemented in pure IP
  - instant failure detection (e.g., BFD, layer 2)
  - $\circ~$  switch to precomputed detours
  - locally route around the failure
  - then get packet back to shortest path
  - let the IGP converge in the background
  - recompute detours
- Benefits both pure IP and MPLS-LDP

## **Basic IPFRR: Loop Free Alternates**

- Piggy-back IPFRR on a standard link-state IP shortest path routing protocol (OSPF, IS-IS)
- When next-hop goes away, pass packet on to a neighbor that still has an intact route to the destination
- Basically any neighbor that will not send it back
- Enough to ensure that the alternate neighbor is not upstream
- So it will not loop the packet back

### **Basic IPFRR: Loop Free Alternates**

- In the sample network nodes are routers, destination is  $\boldsymbol{t}$ 
  - $\circ$  the default next-hop from b to t is e
  - $\circ$  if *e* goes away, *b* can still pass packets to *d*



- Nodes  $b,\,c,\,d$  and e all have an LFA to t
- Node *a* has no LFA: no fast protection!

## **Alternatives of LFA**

- IPFRR is hard: destination-based forwarding does not play well with local rerouting
- For full protection, packets on detour must be distinguished from packets on default paths
- Alter destination-based forwarding (FIR & co.)

S. Nelakuditi et al. "Fast local rerouting for handling transient link failures", INFOCOM'04.

- o consider packet's incoming interface in forwarding
- full protection, but per-interface FIB is not supported
- Explicit failure signaling (e.g., remote LFAPs)

I. Hokelek et al., Loop-free IP Fast Reroute using local and remote LFAPs" Internet Draft, Feb 2008.

- standalone signaling mechanism for IPFRR
- operators reluctant to deploy

### **Alternatives of LFA**

• In-band signaling (MRC, SafeGuard, IP redundant trees)

A. Kvalbein et al. "Fast IP Network Recovery Using Multiple Routing Configurations", INFOCOM'06.

- o e.g., mark detours in the IP header
- could never be pushed through IETF
- Tunneling (near-side/far-side tunneling, Not-via)

S. Bryant et al. "IP fast reroute using Not-via addresses", Internet Draft, March 2007.

- "lightweight in-band signaling": mark packets in destination address
- wire-speed tunneling not reachable everywhere
- MTU issues can cause debug nightmare
- Various combinations

M. Menth et al. "Loop-free alternates and not-via addresses: A proper combination for IP fast reroute?", Comput. Netw., 54/8 pp. 1300–1315, 2010.

# **Revisit LFA**

- Alternatives are too complex
  - extra-management burden, added complexity and non-trivial infrastructure upgrade: deployment barrier
- In contrast, LFA is unobtrusive and incrementally deployable
  - standardized and commercially available
  - Cisco IOS Release 3.7, JUNOS 9.6
  - remains the only IPFRR technique widely implemented
  - but it does not provide complete protection!
- Before deployment of LFA, some questions must be answered
  - 1. To what extent LFA can protect real networks?
  - 2. Which topologies are good for LFA, and which are bad?
  - 3. If LFA turns out inefficient in a particular case, how can we improve?

### **Link-protecting LFAs: some definitions**

- p2p links, no LANs, no ECMP, no SRLGs, only link failures
- Some neighbor n of s is a link-protecting LFA for s to d if
  (i) n is not the default (shortest-path) next-hop of s to d
  (ii) dist(n,d) < dist(n,s) + dist(s,d)</li>



• LFA coverage metric  $\eta(G)$ : characterize network topologies based on their amenability to LFA

$$\eta(G) = \frac{\# \text{LFA protected } (s, d) \text{ pairs}}{\# \text{all } (s, d) \text{ pairs}}$$

## **Graph theoretical LFA coverage analysis**

• **Theorem:** for any 2-connected graph G on n nodes

$$\frac{1}{n-1} \le \eta(G) \le 1$$

- lower bound is tight for even rings/uniform costs
- upper bound is tight for complete graphs/uniform costs
- The worst topologies for LFA are rings



## **Networks with full LFA protection**

- Treat the uniform cost and the weighted case separately
- Generalize from the former to the latter
- Theorem (uniform cost case):  $\eta(G) = 1$ , if and only if each edge is contained in a triangle (cycle of length 3)



 Complete graphs, chordal graphs and maximal planar graphs have full LFA coverage

### **Networks with full LFA protection**

• Theorem (weighted case):  $\eta(G) = 1$ , if each forwarding edge is in a triangle for which the triangle inequality holds

$$dist(i, j) < dist(i, k) + dist(k, j)$$
$$dist(i, k) < dist(i, j) + dist(j, k)$$
$$dist(k, j) < dist(k, i) + dist(i, j)$$

• Only a sufficient condition but not necessary



### What if some nodes do not have LFA?

- 1.) Change link costs
  - cheap but alters shortest paths
  - might be too much of a price for improved LFA coverage



- 2.) Alter the topology by adding new links
  - can be costly
  - but leaves shortest paths intact
  - at least, if new links are of sufficiently high cost



## LFA coverage improvement

- Again, treat weighted and unweighted case separately
- LFA graph extension problem in the uniform cost case:

$$\min_{F \in \overline{E}} |F| : \eta(G(V, E \cup F)) = 1 \quad (\mathsf{minLFAu})$$

- We ask for the smallest complement edge set so that all edges are included in a triangle
- **Theorem:** *minLFAu* is NP-complete
- Gave an ILP and a greedy approximation
- The greedy approximation adds the link that improves the most
- **Theorem:** the greedy algorithm terminates with full LFA coverage

### LFA coverage improvement: weighted case

- LFA graph extension problem, weighted case (*minLFAw*): do *minLFAu* without changing any shortest paths at all
- We must choose link costs appropriately as well
- **Theorem:** *minLFAw* is solvable, if and only if each node *n* has at least two upstream nodes in the shortest path tree rooted at *n*
- Gave a pre-processing algorithm
  - for each node violating the above requirements, adds at most one link and changes at most one cost
- **Theorem:** if solvable, *minLFAw* is NP-complete
- Again, gave an ILP and a greedy approximation
- In fact, the previous algorithm works here too with minimal modifications

### **Numerical results**

• Ran the ILP and the approximation on select ISP topologies

	Uniform cost			Weighted			
Topology	$\eta_0$	ILP	greedy	$\eta_0$	preproc.	ILP	greedy
AS1221	0.833	1	1	0.833	1/1	2	2
AS1239	0.898	6	6	0.877	0/0	6	7
AS1755	0.889	4	4	0.886	0/0	8	8
AS3257	0.946	2	3	0.903	7/7	10	11
AT&T	0.823	5	6	0.823	0/0	10	13
Germ_50	0.801	21	22	0.92	0/0	18	21

- Default coverage is usually 70-90%
- The greedy approximation is efficient
- In many cases, very few new links needed

#### **Numerical results**

• LFA coverage in the first 4 iterations of the greedy algorithm



• Only 2-4 new links is enough for >95% LFA coverage

### Conclusions

- IPFRR is under wide-scale deployment
  - LFA is the only commercially implemented technique
  - simple, but no protection for all failure scenarios
- In this paper: theoretical and practical studies on how to actually deploy LFA
  - which networks are good/bad for deploying LFA
  - introduced the LFA graph extension problem
  - o computationally hard, but efficiently approximable
  - just by adding a couple of links/changing a few link costs
     LFA coverage can be increased drastically
- We since submitted a paper on the "LFA cost optimization" version too